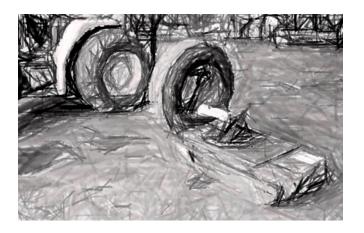
Considering Human Factors in Practice





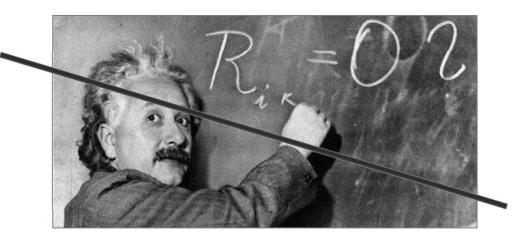
Peter Farrant Rio Tinto Iron Ore



2016 CME Safety & Health Innovation Awards

People Category





RioTinto



Top 11 Human Factors 1.1 – Preventing human failure

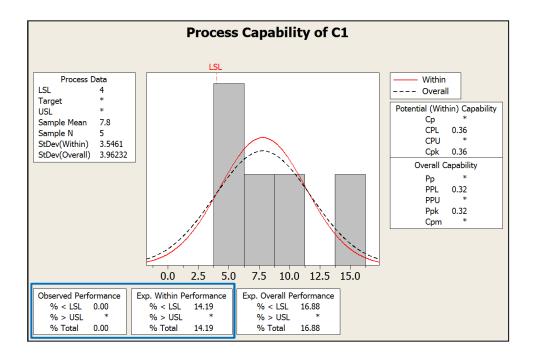
7.0 – Designing for people

The context...



How would we go about doubling our production?

How would we go about halving our operating costs?



- 0% of historic performance less than target
- Probability of success: 14.2%
- Worse than a 1 in 7 chance

If you had a 1 in 7 chance of hitting your production target for the year would you do the same things that you've always done?



DMAIC Kaizen

- 5 days
- Full time
- Frontline personnel
- Subject Matter Experts
- The people with the money
- Try-storming
- Large investment
- Lot of preparation

DMAIC Kaizen

<u>Data</u>

WA Mining – 60d+ LTI: 2003-2009

WA Mining – 60d+ LTI: 2009–2013

Site – All injuries previous year

Site – All recordables last 5 years

DMAIC Kaizen

<u>Focus</u>

✓ Manual handling injuries

- ✓ Injuries from using tools
- ✓ Maintenance Departments



Top 11 Human Factors 1.1 – Preventing human failure

7.0 – Designing for people

'Guys we're going to look at how to stop people getting hurt when using tools.'



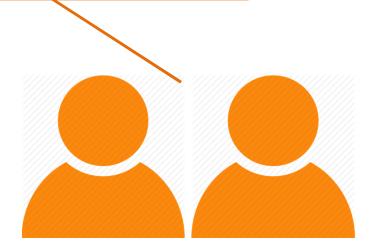
'If they were decent tradespeople they wouldn't get hurt.'





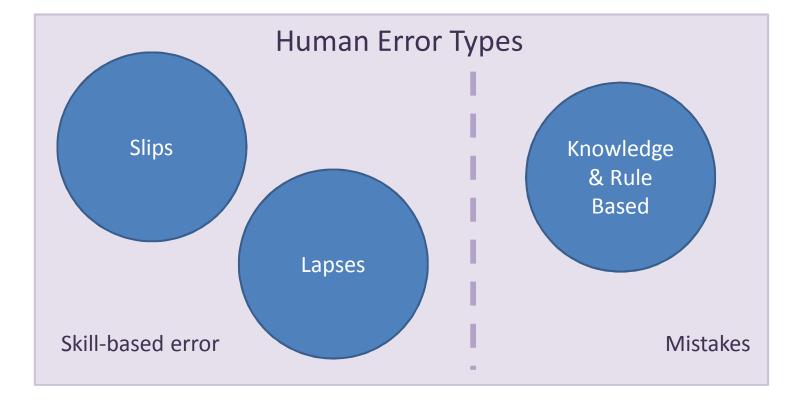
'They clearly need more training.'







Need to understand human failure



Tooling Injuries

Question 1: When people get hurt using tools are they normally doing a familiar task or something they've never done before?

Question 2: Is it experienced or inexperienced people who hurt themselves with tools?

Tooling Injuries

- What does this mean?
- When we're trying to stop tooling injuries we need to find a way to stop the 1 time in 10,000 that skilled workers make mistakes.

How people get things wrong

There's different ways:







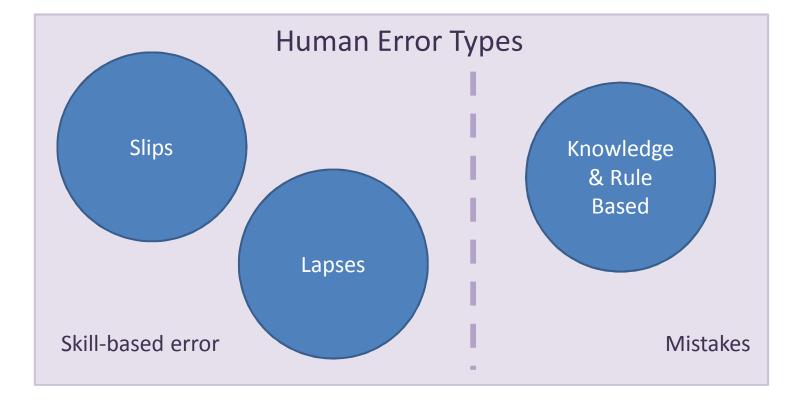
ACCURACY & CONTROL

What the smart people say

- These mistakes involve a simple, frequently performed physical action going wrong.
- They are often made by experienced, highly-trained, well motivated staff: additional training is not valid.



Need to understand human failure



Top 11 Human Factors 1.1 – Preventing human failure

7.0 – Designing for people

'We already do that.'



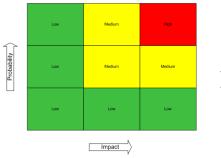
Provide baseline understanding



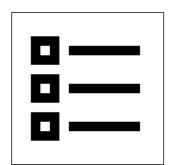




Choose your weapon



Risk Matrix ?



Snook's Liberty Mutual Tables



Company Tool



NIOSH Lifting Equation

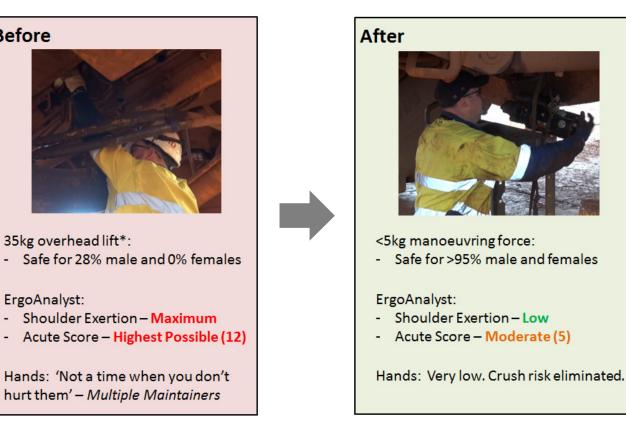
Quantify baseline and set the challenge



hurt them' – Multiple Maintainers

Before

Quantify the end result and compare





Takeaways

- Human Error
 - There are benefits in using these frameworks in our business.
 - This information can be easily understood by frontline personnel – it does not need to exist only in the realm of our health and safety teams.

Takeaways

- Design for people
 - Really? Prove it.
 - Choose the appropriate weapon.
 - Codify and quantify. Improve. Repeat.
 - Design for people, not for human bodies.